Toward a Quantum Internet

Talk @ VFCS 2017

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Outline

Motivations

What Why When

Quantum Networks

Conclusions

Motivations

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Bit vs Qubit



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Quantum Supremacy 1/2

Simple Example: Finding the Ace of Hearts

Outline

Motivations What Why Quantum Supremacy Quantum

When

Quantum Networks

Conclusions



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Quantum Supremacy 1/2

Simple Example: Finding the Ace of Hearts

- classical computer
 - on average, 2.25 turns

•
$$\sum_{i=1}^{n-1} \frac{i}{n} + \frac{n-1}{n} = \frac{(n-1)n}{2n} + \frac{n-1}{n} = \frac{(n+2)(n-1)}{2n}$$

• time complexity

•
$$t \sim \mathcal{O}(n)$$

Outline

Motivation What

Quantum Supremacy Quantum Impact

When

Quantum Networks

Conclusions

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Quantum Supremacy

Quantum Supremacy 1/2

Simple Example: Finding the Ace of Hearts

- classical computer
 - on average, 2.25 turns

•
$$\sum_{i=1}^{n-1} \frac{i}{n} + \frac{n-1}{n} = \frac{(n-1)n}{2n} + \frac{n-1}{n} = \frac{(n+2)(n-1)}{2n}$$

• time complexity

•
$$t \sim \mathcal{O}(n)$$

quantum computer

- on average, 1 turn
 - quantum computer \neq faster classical computer
- time complexity
 - $t \sim \mathcal{O}(\sqrt{n})$

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Quantum Supremacy 2/2

Quantum Approach to Problem Solving



Credits to: Dr. T. Gershon, "A Beginner's Guide to Quantum Computing", IBM Research. 🚊 🚽 🤉 🖓

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Quantum Impact 1/3

Killer Application: Integer Factorization

Outline

Motivations What Why Quantum Supremacy Quantum Impact

When

Quantum Networks

Conclusions

• Factor a number into primes: M = p q

• basis of encryption schemes

• Classical: $t \sim \mathcal{O}\left(e^{n^{1/3}(\log n)^{2/3}}\right)$

• Quantum: $t \sim \mathcal{O}(n^3)$



Source data: R. Van Meter, K.M. Itoh, and T.D. Ladd, "Architecture-dependent execution of Shor's algorithm," in Controllable Quantum States, 2005. Image credit: New Enterprise Associates 🗄 + 🛛 🚊 - 🔗 🗬

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Quantum Impact 2/3

Killer Application 2/2: Molecule Structure

Outline

Motivations What

Why

Quantum Supremae

Quantum Impact

Quantum Networks

Conclusions

Bond Length

molecule	experimental	computed	
NaCl	2.361 Å	2.212 Å	
H2O	0.958 Å	1.020 Å	



Source data: NIST Computational Chemistry Comparison and Benchmark Database: 📳 👘 🧵 📀 🛇 🛇

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Quantum Impact 2/3

Killer Application 2/2: Molecule Structure

Outline

What Why Quantum Supremacy

Quantum Impact When

Quantum Networks

Conclusions

Bond Length

molecule	experimental	computed	
NaCl	2.361 Å	2.212 Å	
H2O	0.958 Å	1.020 Å	



Nature isn't classical, dammit, and if you want to make a simulation of nature, you'd better make it quantum mechanical, and by golly it's a wonderful problem, because it doesn't look so easy.

R. Feynman, 1982

Source data: NIST Computational Chemistry Comparison and Benchmark Database. 🖹 🕨 🚊 🛛 🖓 🔍

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Quantum Impact 3/3

Impact Iconography

Outline

Motivation: What Why Quantum Supremacy Quantum Impact

Quantum Networks

Conclusions



Credits: IBM.

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Short Answer

Outline

Motivations What Why When Short Answer State of the Art

Quantum Networks

Conclusions

When the time for quantum computing will come?

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Short Answer

Outline

Motivations What Why When Short Answer State of the Art JBM-Q

Quantum Networks

Conclusions

When the time for quantum computing will come?

now

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2017: State of the Art 1/3

D-Wave 2000Q

- Outline
- Motivations What Why Short Answer State of the Ar IBM-Q
- Quantum Networks
- Conclusions



Credits: Kim Stallknecht for The New York Times.

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2017: State of the Art 2/3

IBM 17Q

Outline

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Quantum Networks

Conclusions



Credits: Carl De Torres for IBM.

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2017: State of the Art 3/3

Chinese Quantum Satellite Micius

Outline

Motivations What Why When Short Answer State of the Art IBM-Q

Quantum Networks

Conclusions



Credits: Xinhua News Agency.

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Too Big to be practical?

Outline

Motivations What Why When Short Answer State of the Art JBM-Q

Quantum Networks

Conclusions

I think there is a world market for maybe five computers.

T. Watson, president of IBM, 1943.

Credits: Carl De Torres for IBM (left) - Grace Murray Hopper Collection, 1944-1965, National Museum of American History (right). $\langle \Box \rangle + \langle \overline{\Box} \rangle + \langle \overline{\Xi} \rangle + \langle \overline{\Xi} \rangle = \langle \overline{\Box} \rangle \langle Q \rangle$

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Too Big to be practical?

2017 vs 1945

Outline

Motivations What Why Short Answer State of the Ar IBM-Q

Quantum Networks

Conclusions





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Running Quantum Experiments

Simple Example: Finding the Ace of Hearts

Outline

Motivations What Why Short Answer State of the Ar IBM-Q

Quantum Networks

Conclusions



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Running Quantum Experiments

Finding the Ace of Hearts on IBM 5Q 1/2

Outline

Motivations What Why When Short Answer State of the Art IBM-Q

Quantum Networks

Conclusions

Quantum Circuit				
q[0]				07E0Q4X92.0 1 [sctume "qellab.isc"; 2 [sctume "qellab.isc"; 4 [scq cl3]; 5 [s qi]; 5 [s qi]; 6 [s qi]; 6 [s qi]; 6 [s qi];
q[3] ()				✓ Open in Composer
€ 0 ³ /				4) Edit in QASM Editor
Device Calibration Date Calibration: 2017-02-06 20:0 Fridge Temperature: 0.019101 Kelo	G Vin			
Q_0	Q_1	Q_2	Q_3	Q_4
f: 5-27 GHz	f: 5.21 GHz	f: 5.03 GHz	f: 5.30 GHz	f: 5.06 GHz
21: 07.0 ps Tr: 30 as	11:02.0 As	71: 40.2 µs 75: 84.8 µs	21: 40.5 µs	11: 07.5 M m
roi 2.6 x 10 ⁻³	(a) 2 × 10 ⁻³	rei 4.1 × 10 ⁻³	co: 3.8 × 10 ⁻³	ra: 3.2 × 10 ⁻³
er 2.4 × 10 ⁻²	er 1.1 × 10 ⁻¹	er 1.1 × 10 ⁻²		10° 66 × 10 ⁻²
$_{eg}^{01}$: 3.62 × 10 ⁻²	$^{12}_{60}$; 3.67 \times 10 ⁻²		$\frac{34}{60}$; 3.81 × 10 ⁻²	4 ⁴² : 3.47 × 10 ⁻²
$q^{02}: 3.6 imes 10^{-2}$			$q_g^{32}: 6.67 \times 10^{-2}$	
Executed on: Sep 6, 2017 1:09:3 Results date: Sep 6, 2017 1:09:3	9 PM		Number of shots: 1024	
Results care: 50p 6, 2017 1:09:3	207-18 AM			
negation from oddile. Pep 7, 2017	*			

Credits: IBM Quantum Experience.

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Outline

Motivations

Quantum Networks

Quantum Internet Quantum-Awai Case Study

Conclusions

Designing Quantum Networks

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Quantum Internet

Outline

Motivations

Quantum Networks

Quantum Internet

Case Study

Conclusions

Present computer networks may be characterized as small to moderate in size (57 nodes for the ARPANET as of December 1975). Predictions indicate that, in fact, large networks of the order of hundreds (or even possibly thousands) of nodes are soon to come.

L. Kleinrock and F. Kamoun, "*Hierarchical routing for large networks*", Elsevier Computer Networks, Vol. 1, pp. 155-174, 1977.

Quantum Web definition: Quantum Technologies Flagship Final Report, June 28 2017 👘 💈 🔗 🤇 🖓

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Quantum Internet

Distributed Quantum Computing

- quantum computing is real
- quantum networks are mandatory to fully unleash the ultimate vision of the quantum revolution
 - quantum web:

quantum computers, simulators and sensors interconnected via quantum networks distributing information and quantum resources such as coherence and entanglement.

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Outline

Quantum Networks

Quantum Internet Quantum-Av

Case Study

Conclusions



Quantum-Aware Design

Quantum-Aware Design

- Outline
- Motivations
- Quantum Networks
- Quantum Internet
- Quantum-Aware Case Study
- Conclusions

- no-cloning theorem
- entanglement
- decoherence

OSI Model	TCP/IP Protocol Suite	TCP/IP Model
Application)	
Presentation	HTTP, DNS, DHCP, FTP	Application
Session		
Transport	TCP, UDP	Transport
Network	IPv4, IPv6, ICMPv4, ICMPv6	Internet
Data Link	PPP, Frame Relay,	Notwork Accore
Physical	Ethernet	Homon Houses
		Image: A mathematical states and a mathem

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Quantum-Aware Network Design

No-Cloning Theorem

Outline

Motivations

Quantum Networks

Quantum Internet

Quantum-Aware Case Study

Conclusions

• an arbitrary unknown qubit cannot be copied

 $Clone(|\not_{X}\rangle + |\not_{D}\rangle) = (|\not_{X}\rangle + |\not_{D}\rangle) \times (|\not_{X}\rangle + |\not_{D}\rangle)$ × /×>+ (×> × (@) <u>}+</u>/@>×/@> Clone(探》+Clone(個》=(※)

Credits to: Henry Reich, MinutePhysics.

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Quantum Entanglement

Quantum Teleportation

- no-cloning theorem
 - an arbitrary unknown qubit cannot be copied
- to obtain the qubit at the destination
 - the original qubit at the source must be destroyed
 - hence, the name quantum teleportation
- based on quantum entanglement

"I cannot seriously believe in it because the theory cannot be reconciled with the idea that physics should represent a reality in time and space, free from spooky actions at a distance."

A. Einstein, letter to M. Born, March 3, 1947.

Outline

Motivations

Quantum Networks

Quantum Internet

Quantum-Aware Case Study

Conclusions



Quantum Decoherence

Decoherence

• information corruption as time passes

- iviotivations
- Quantum Networks
- Quantum Internet
- Quantum-Aware
- Conclusions

• as a consequence of interaction with the environment



Credits: IBM Quantum Experience.

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Quantum-Aware Design

Need of a paradigm shift

- Outline
- Motivations
- Quantum Networks
- Quantum Internet
- Quantum-Aware Case Study
- Conclusions

- no-copying
- entanglement distribution
- decoherence

- automatic repeat request
- relaying
- store-and-forward
- best effort
- caching

OSI Model	TCP/IP Protocol Suite	TCP/IP Model	
Application			
Presentation	HTTP, DNS, DHCP, FTP	Application	
Session			
Transport	TCP, UDP	Transport	
Network	IPv4, IPv6, ICMPv4, ICMPv6	Internet	
Data Link	PPP, Frame Relay,	Network Access	
Physical	Ethernet		

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Optimal Quantum Routing Metric Design

Optimal Routing Metric

Outline

Motivations

Quantum Networks Quantum Internet Quantum-Awa Case Study

Conclusions

Definition 8. (Optimality) A route metric is defined *optimal* if there exists a routing protocol that, when used in conjunction with such a metric, always discovers the most favorable path between any pair of nodes in any connected network.

Quantum Routing Metric Design

- challenges
 - remote entanglement generation
 - quantum decoherence
 - stochastic underlying physical mechanisms

M. Caleffi, "End-to-end entanglement rate: Toward a quantum route metric," in IEEE Globecom Workshops (GC Wkshps), Dec 2017, pp. 1-6.

M. Caleffi, "Optimal routing for cavity-based quantum networks," in IEEE Access, June 2017. 🚊 👘 🖓 🔍

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Outline

Motivations

Quantum Networks Quantum Internet Quantum-Awa Case Study

Conclusions

Optimal vs Suboptimal Routing Metric Design



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Optimal Quantum Routing Metric Design

Entanglement Rate for a Simple Path

Outline

Motivations Quantum Networks Quantum

Quantum-Aware

Case Study

Conclusions

Algorithm 1 Expected Entanglement Rate
1: function $XI(r_{i,j}, \{d_{l,m}\}_{e_{l,m} \in r_{i,j}}, T^{ch})$
2: for link $e_{lm} \in r_{i,j}$ do
3: $p_{l,m} = \frac{1}{2}\nu_o p^2 e^{-d_{l,m}/L_0}$
4: $\tau_{l,m}^{c} = \bar{d}_{l,m}/2c_{f}$
5: $\tau_{l,m} = \tau^t + \tau^o + d_{l,m}/(2c_f) + \tau_{l,m}^c$
6: $T_{l,m}^{s} = \tau^{p} + \max{\{\tau^{h}, \tau_{l,m}\}}$
7: $T_{l,m}^{f} = \tau^{p} + \max{\{\tau^{h}, \tau_{l,m}, \tau^{d}\}}$
8: $T_{l,m} = \left((1 - p_{l,m})T_{l,m}^{f} + p_{l,m}T_{l,m}^{s}\right)/p_{l,m}$
9: end for
10: $n = \text{NUMLINKS}(r_{i,j})$
11: if $n = 1$ then
12: if $\tau_{l,m} \ge T^{CH}$ then
13: $\xi_{r_{i,j}} = 1/T_{l,m}$
14: end if
15: else
16: $k = \lfloor (n + 1)/2 \rfloor$
17: $T_{r_{i,k}} = \text{RECT}(r_{i,k}, \{T_{l,m}\}, \{\tau_{l,m}^c\}, \tau^a, \nu^a)$
18: $T_{r_{k,j}} = \text{RECT}(r_{k,j}, \{T_{l,m}\}, \{\tau_{l,m}^{c}\}, \tau^{a}, \nu^{a})$
19: $T = \max\{T_{r_{i,k}}, T_{r_{k,j}}\}$
20: $T^{c} = \max \{ \sum_{e_{l,m} \in r_{i,k}} \tau^{c}_{l,m}, \sum_{e_{l,m} \in r_{k,j}} \tau^{c}_{l,m} \}$
21: $T_{r_{i,j}} = \left(\tilde{T} + \tau^a + \tilde{T}^c\right)/\nu^a$
22: $\tau_{r_{i,k}} = \operatorname{RecTau}(r_{i,k}, \{T_{l,m}^s\}, \{\tau_{l,m}^c\}, \tau^a)$
23: $\tau_{r_{k,i}} = \text{RECTAU}(r_{k,j}, \{T_{l,m}^s\}, \{\tau_{l,m}^c\}, \tau^a)$
24: $\tilde{\tau} = \max{\{\tau_{r_{i,k}}, \tau_{r_{k,j}}\}}$
25: $\tau_{r_{i,j}} = \tilde{\tau} + \tau^a + T^{\tilde{c}}$
26: if $\overline{\tau}_{r_{i,j}} - \min\{T^s_{l,m} - \tau_{l,m}\} \ge T^{CH}$ then
27: $\xi_{r_{i,j}} = 1/T_{r_{i,j}}$
28: end if
29: end if
30: return $\xi_{r_{i,j}}$
31: end function

Algorithm 2 Auxiliary Functions 1: function RECT($r_{a,b}, \{T_{l,m}\}, \{\tau_{l,m}^{c}\}, \tau^{a}, \nu^{a}$) $n = \text{NUMLINKS}(r_{a,b})$ if n = 1 then $T_{r_{a,b}} = T_{a,b}$ else k = [(a + b)/2] $T_{r_{a,k}} = \text{RECT}(r_{a,k}, \{T_{l,m}\}, \{\tau_{l,m}^{c}\}, \tau^{a}, \nu^{a})$ $T_{r_{k,b}} = \text{RECT}(r_{k,b}, \{T_{l,m}\}, \{\tau_{l,m}^{a}\}, \tau^{a}, \nu^{a})$ $\tilde{T} = \max\{T_{r_0,k}, T_{r_k,k}\}$ $\tilde{T}^c = \max\{\sum_{e_{l,m} \in r_{a,k}} \tau_{l,m}^c, \sum_{e_{l,m} \in r_{k,k}} \tau_{l,m}^c\}$ $T_{r_{t,\tau}} = \left(\tilde{T} + \tau^a + \tilde{T}^c\right) / \nu^a$ 11: end if 13: end function 14: function RECTAU($r_{a,b}$, $\{T_{l,m}^{s}\}, \{\tau_{l,m}^{c}\}, \tau^{a}$) 15: $n = \text{NUMLINKS}(r_{a,b})$ 16: if n = 1 then 17: $T_{r_{a,b}} = T^s_{a,b}$ else k = [(a + b)/2] $\tau_{r_{a,k}} = \text{RECTAU}(r_{a,k}, \{T_{l,m}^s\}, \{\tau_{l,m}^c\}, \tau^a)$ 20: $\tau_{r_{k,k}} = \text{RECTAU}(r_{k,b}, \{T_{l,m}^s\}, \{\tau_{l,m}^c\}, \tau^a)$ $\tilde{\tau} = \max\{\tau_{r_1, r_2}, \tau_{r_2, r_3}\}$ $\tilde{T}^c = \max\{\sum_{e_{l,m} \in r_{a,k}}^{a,v} \tau_{l,m}^c, \sum_{e_{l,m} \in r_{k,k}} \tau_{l,m}^c\}$ 23: $\tau_{\tau_{i,i}} = \tilde{\tau} + \tau^a + \tilde{T}^c$ 24 25 end if 26: end function

Talk @ VFCS 2017, Lisbon, Oct. 23th, 2017

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Conclusions

- Outline
- Motivations
- Quantum Networks
- Conclusions

- quantum computing is real
- quantum networks are mandatory to fully unleash the ultimate vision of the quantum revolution
- a major network architecture paradigm shift is required to design quantum communications